## Bizon

## Simplified guide

## 1) Choosing the trump suit

The first round is there to allow the players to choose the trump suit, by eating or not the central face-up card. If no trump suit was decided during the first round, then a second chance is given with the second round.
The player who chooses the trump suit is called the Bizon. It's important to remember who it is, because the other players (the otters) have to play against him.
The bizon grass is just the card that was dealt face up in the middle of the table. Its name comes from the fact that the Bizon eats it.

## 2) The actual game

Once the trump suit has been decided, every player will start putting a card on the table. They all have to follow suit with the first card played during this round if they weren't first. Once everyone has placed one card on the table, the highest card of the three wins.

## 3) What happens to the three cards on the table

These three cards will then become a "trick" and be given to their winner. They are discarded from the game in a sense because they aren't added to his hand, but instead, are put face down next to him. Nevertheless they will be worth points later on (the GP, or Game Points), so keep them carefully.

## 4) The cards' strengh

The winning card can be determined with the following system, where cards are ranked from the most powerful to the least:

* any card from the trump suit will always prevail over the others
* The ace that followed suit
* The king that followed suit
* The queen that followed suit
* The Jack that followed suit
* The 10 that followed suit
* The 9 that followed suit
* Any other card has a strengh of zero and cannot win a trick (but it will be worth points later on just like any other card).
So, to summarize, if there are one or more cards from the trump suit on the table, no need to look at the rest: the highest of them will win for sure. If there aren't any trumps, then look at the strongest card amongst those that followed suit.


## 5) How to count the GP

Here is how to count the GP :

* Ace from any suit: 4
* King from any suit: 3
* Queen from any suit: 2
* Jack from any suit: 1
* 10 from any suit: 0
* 9 from any suit: 0


## 6) How to count the SP

Because a complete set is composed of 15 games, there is a second point system: the Set Points (SP). They are calculated at the end of each game, based on the GP, and add up until the end of the full 15-game set :

|  | Bizon | Otters |
| :--- | :--- | :--- |
| The Bizon won | +3 | -0 |
| The Bizon won with 40 GP | +10 | -0 |
| The Bizon lost | -5 | +3 |
| The Bizon lost with 0 GP | -10 | +10 |
| The Bizon wins in a tie | +1 | +1 |
| Everyone passed | +0 | +0 |

